

REGULAR MEETING OF THE MAIN STREET ADVISORY BOARD

Council Chamber Conference Room – 2nd Floor | 385 S. Goliad | Tuesday 08/15/2023 | 5-6:00 P.M.

1. CALL MEETING TO ORDER/INTRODUCTIONS

2. OPEN FORUM

This is a time for individuals to address the Main Street Board on any topic not already listed on the agenda. Per the policies of the City of Rockwall, public comments are limited to three (3) minutes. On topics raised during the OPEN FORUM, the Main Street Board is not permitted to respond during the meeting per the Texas Open Meetings Act. If you have a topic that warrants more time, please contact the Main Street Manager at bbrowning@rockwall.com to be placed on the agenda.

3. DISCUSSION/ACTION ITEMS

- A. Review and act on the July 18, 2023 meeting minutes.
- B. Main Street America Accreditation framework discussion, MS Manager, Browning.
- C. Committee update: Downtown Parking, Board Member English.
- D. Discussion item regarding possible short-term parking solutions for the district, Chairman Cannavo.
- E. Committee update: Welcome Sign, Board Member Alberti.
- F. Staff update: Downtown Music/Outdoor Speakers, MSM Browning.
- G. Committee update: Downtown Holiday Banners, MSM Browning.
- H. Nomination of a Vice Chairman of the Main Street Advisory Board, Chairman Cannavo.
- I. Main Street Manager's Report (memo), regarding the following items: district activity, state program and associations, project status reports, events and announcements, possible discussion.

4. ADJOURN

This facility is wheelchair accessible and accessible parking spaces are available. Requests for accommodations or interpretive services must be made 48 hours prior to this meeting. Please contact the City Secretary's Office at (972) 771-7700 or Fax (972) 771-7727 for further information.

I, Bethany Browning, Main Street Manager, City of Rockwall, do hereby certify the general public at all times, by 5:00 P.M., Saturday, 8/12/2023 and scheduled time of said meeting.	
Bethany Browning, Community Relations Manager	Date Removed